



RSD INSTITUTE

(READRABBIT SCHOOL OF DESIGN)

Affiliated with Bangalore City University

Animation and Game Art

@ RSD Institute

www.rsdbangalore.com

Academic Course Recommendation Form

Student Information:

Student's Full Name: _____

Program/Department: _____

Advisor's Name: _____

Date of Meeting: _____

Course Details:

Recommended Course Name: _____

Course Description: _____

Course Tenure: _____

Course Fee Amount: _____

Fee Details: _____

Additional Benefits: _____

Upcoming Batch Details: _____

Demo Class Schedule:

| Faculty Name | Date & Time | Department |
|--------------|-------------|------------|
| | | |

Advisor's Signature: _____ Date: _____

* Assessment and Evaluation: Should will be assessed by Assignment, Assessment and Portfolio

BACHELOR OF ANIMATION & GAME ART

Affiliated to Bangalore City University

Immerse yourself in the captivating world of animation and game art with the Bachelor of Visual Arts program offered by Bangalore City University. This comprehensive program is designed to nurture your creative talents and equip you with the skills needed to excel in the dynamic fields of animation and game design. Under the guidance of experienced faculty members and through hands-on training, you'll explore various techniques, tools, and technologies used in the creation of captivating visuals for games, films, and other digital media.

At **Readrabbitt School of Design**, we prioritise innovation and excellence in education. Our state-of-the-art facilities, including well-equipped studios and computer labs, provide students with the tools they need to bring their artistic visions to life. Additionally, our partnerships with industry leaders ensure that our curriculum remains up-to-date and relevant to current industry trends.

Course Details

Duration: 4 years (8 semesters)

Degree: Bachelor of Visual Arts (BVA)

University: Bangalore City University





Course Content

Foundation Semesters

- Introduction to Art and Design
- Fundamentals of Drawing and Sketching
- Color Theory and Composition
- Basics of Digital Art

Animation Fundamentals

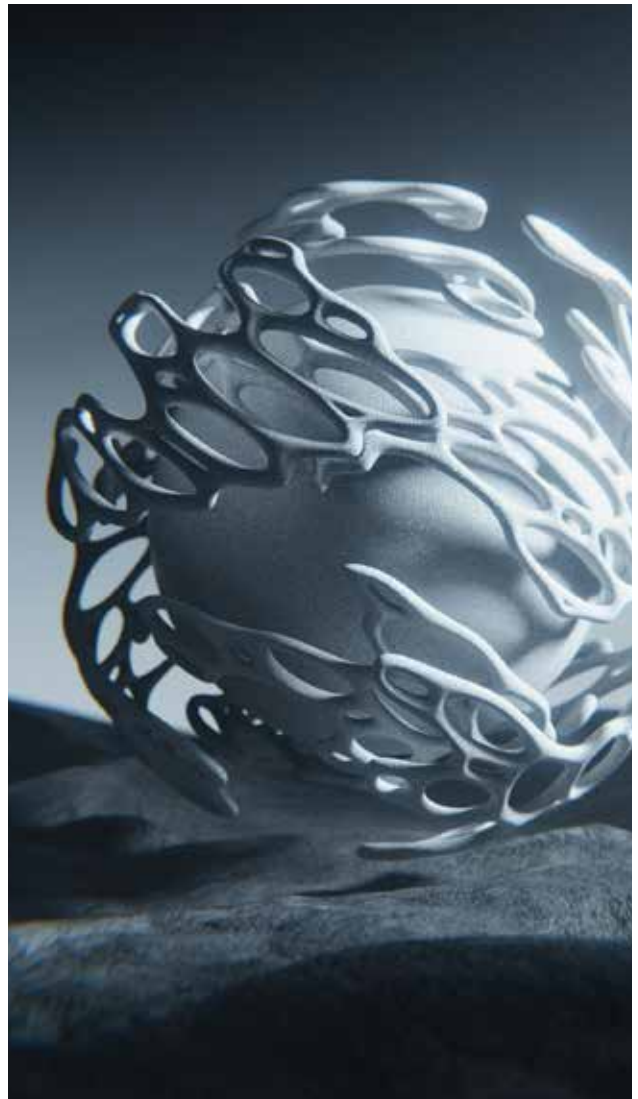
- Principles of Animation
- Character Design and Development
- Storyboarding and Scripting
- 2D Animation Techniques

Game Art Basics

- Introduction to Game Design
- Game Art Styles and Aesthetics
- Concept Art for Games
- User Interface (UI) Design

Digital Art Production

- 3D Modeling and Texturing
- Rigging and Animation in 3D
- Lighting and Rendering Techniques
- Visual Effects (VFX) for Animation and Games



Advanced Animation

- Advanced Character Animation
- Motion Capture Techniques
- Advanced Storytelling through Animation
- Sound Design for Animation

Advanced Game Art

- 3D Character Design and Modeling
- Environment Design for Games
- Level Design and Implementation
- Game Asset Integration

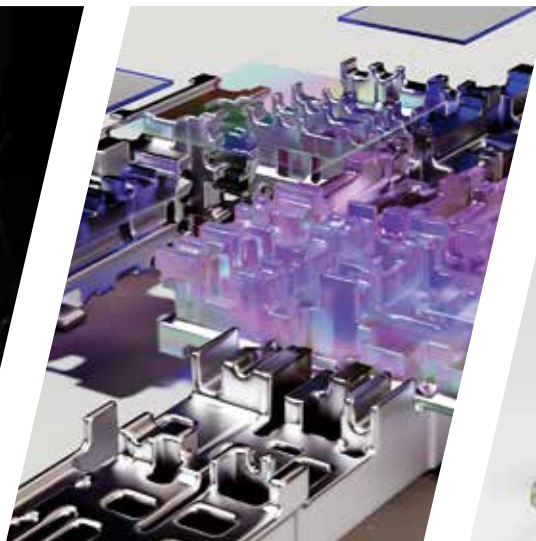
Specialization Tracks

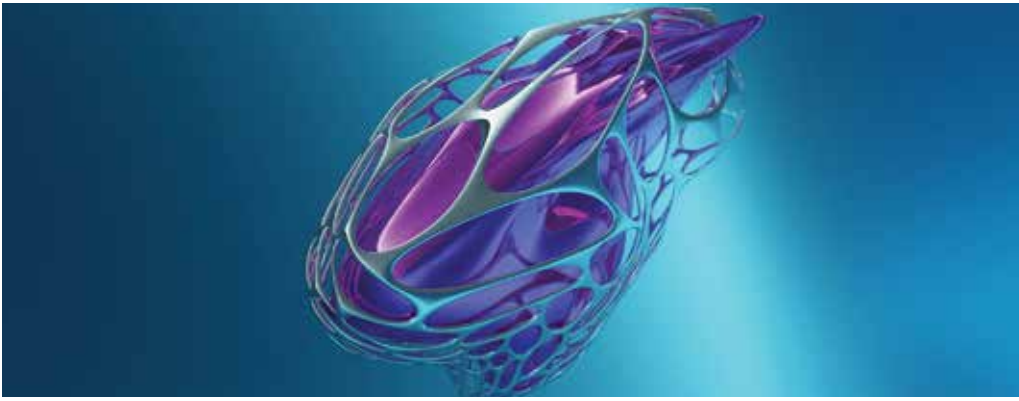
- **Animation Specialization**
 - Advanced 2D Animation Techniques
 - 3D Character Animation
 - Experimental Animation
 - Game Art Specialization
 - Advanced Game Art Techniques
 - Game Art Optimization
- **Virtual Reality (VR) Art for Games**



Career Options

- | | | |
|------------------------------|-----------------------------------|-----------------------|
| ➤ Modelling/Texturing Artist | ➤ Lighting Artist | ➤ Texturing Artist |
| ➤ Rigging Artist | ➤ Interactive Product Demo Artist | ➤ 3D VR Developer |
| ➤ 3D Visualizer | ➤ Render Wranglers | ➤ Game Asset Creator |
| ➤ Layout Artist | ➤ Virtual Production Developer | ➤ E-learning |
| ➤ 3D Modelling Artist | ➤ Animators | ➤ Game Level Designer |
| ➤ 3D VR Background Artist | ➤ AR Unity Developer | ➤ Editor |





Course Outcome

By the end of the BVA Animation & Game Art program, students will be equipped with

- Proficiency in various animation techniques and game art styles
- Strong foundation in traditional and digital art skills
- Ability to create compelling characters, environments, and assets
- Mastery of industry-standard software used in animation and game development.
- In-depth understanding of animation principles, storytelling, and game design.
- Portfolio showcasing a range of creative and technical skills.
- Preparedness for careers in animation studios, game development companies, film production, advertising agencies, and related fields.

Trusted By 20+, Companies

We place our students in top most Companies All over India !
The companies will always reach us back for new candidates from us again and again, when the requirement comes. That's how we train our students !





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**For Admission,
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**or mail us at
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